



I Want It! 8-12 yrs

Title: Spend and Save Calculator

You will need

1. 'I Want It!' 4-12 yrs Interactive storybook.
2. Spend and Save Calculator

Lesson Outcomes

Children explore how they might make, save and spend money, set goals for spending and create staged plans to reach goals. They will learn more about planning and choosing what to buy within a budget over time.

The Activity

Read/revisit 'I Want It!' 4-12 yrs Interactive storybook.

- Using the **Spend and Save Calculator**, work through the steps carefully discussing what Tara will need to consider at each step as she decides what to spend and save from her savings, gifts and pocket money and how she can earn money to buy the things she chooses.
The calculator allows the children to move limitlessly back and forth, adjusting decisions and commitments to vary the outcomes.
- Exploring the calculator either individually or as a group will enable pupils to experience the decisions they will make in relation to planning purchases and managing their own money.
- If you choose to work as a class, using the calculator on the whiteboard, there are many opportunities for the children to discuss their choices, thoughts and expectations as they complete the screens. If they are working in groups it will be useful to move amongst the pairs or small groups at the computers to ensure they are discussing the process and making considered choices.

Extend: Numeracy

- How quickly could Tara save up to buy a hamster (remember it will need food, bedding, a water bottle and a cage)?
- Explain how she will do it.
- Could you write a problem like this for a friend?

Extend: Literacy

- Write a thankyou letter from Tara to Grandma Rupa for the birthday money.

Working Together: Activities to explore at home

Ask parents to read 'I Want It!' 4-12 yrs Interactive storybook and try the **Spend and Save Calculator** activity at home with their child.